



## **CENTRAL ONTARIO WOLVES AAA WOLVES CUP CLASSIC 2014 TOURNAMENT RULES**

**DATE: January 31<sup>st</sup> - February 2nd, 2014**

**ARENAS: LINDSAY RECREATION COMPLEX -- LINDSAY, ONT  
Ops Community Centre , Omeme Community Centre,  
Little Britain Community Centre , Woodville Community Centre -**

**DIVISIONS: NOVICE  
MINOR ATOM  
MAJOR ATOM  
MINOR PEEWEE  
MAJOR PEEWEE  
MINOR BANTAM  
MAJOR BANTAM  
MINOR MIDGET**

**FORMAT: 4 games guaranteed, round robin games Friday & Saturday,  
semi-finals and championships will be played on Sunday  
10-10-15 minute periods round robin and Semi's  
10-15-15 minute periods for the Finals (except when 3  
games in one day then they remain 10-10-15)**

**Awards will be given to semi-final and Championship MVP's**

**Cost: \$1200 due in full at time of applying. No refund will be issued if  
your team drops out without a replacement. ( non-OMHA based teams  
attract an additional \$50 OMHA fee for a total of \$1250)**

**Make cheques payable to: Wolves Cup Classic**

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## WOLVES CUP CLASSIC - TOURNAMENT RULES

1. OMHA and CHA rules will govern all tournament play.
2. All players eligible to play in the tournament must be on an approved roster or approved affiliate list, with approved cards for both lists. **There will be no exceptions.** Maximum of 19 players on the game sheet.
3. Games in the round robin and semi-final round will consist of 10-10-15 minute periods of stop time. **No time-outs permitted until the finals on Sunday.** The finals will be 10-15-15 except when 3 games in a day then they stay 10-10-15. During the tournament game play, if a team is winning by 5 goals at the start of the third period, running time will commence and will only stop when the lead is cut by 3 goals.
4. Point system will be awarded in the round robin play.  
Win: 10 points, Tie: 5 points (each team), Loss: 0 points  
Period: 1 point for each period 'won', Goal: ½ point per goal scored  
Goals for and against will be recorded. Games must be completed. In the event of a tie in the standings within your group, the following tie breaking formula will be used:  
a) Head to head record, b) Goals against, c) Least penalty minutes, d) Goals for  
e) Time of first goal against (longest time played wins), f) Coin toss by convener.  
  
For the semi-finals and championship finals only – in the event of a tie at the end of regulation time a 5-minute sudden victory overtime will be played. If still tied at the end of 5 minutes, then a 3 on 3 five-minute sudden victory overtime occurs. If still tied, then a shootout will occur. Each team must use every skater on the bench before allowing the first shooter to go again. Players will shoot simultaneously at each end until the match is decided.
5. **Team managers must report to the tournament officials at the LRC arena at least one hour prior to their first game.** All teams must be prepared to play at least 20 minutes before their scheduled time.
6. **All teams must be prepared to play Friday January 31<sup>st</sup>, 2014.** We will do our best to accommodate teams for travel.
7. Interpretation of the rules and regulations will be at the discretion of the tournament committee. All committee decisions will be final. No referee protests will be heard.
8. Each team to provide both home and away jerseys. The team on the left of the schedule will be home team for that game.
10. Approved neck guards are mandatory. Mouth guards are highly recommended and enforced as required by your governing body.
11. **There will be body checking in all divisions except Novice and Atom.**